

Primary PE and Sport Premium Funding 2020-2021 School Sport Partnership Impact Statement

Name of School: Manor Green School

Primary PE and Sport Premium Funding Overview

The Primary Physical Education (PE) and Sport Premium Funding criteria for 2020-2021 requires schools to evidence the impact of the funding. Schools must use the funding to make **additional and sustainable** improvements to the quality of PE, physical activity and sport they offer. This means that schools should use the Primary PE and Sport Premium Funding to:

- * Develop or add to the PE, physical activity and sport activities that your school already offers
- * Build capacity and capability within the school to ensure that improvements made now will benefit pupils joining the school in future years.

Primary PE and Sport Premium Funding Key Indicators

There are 5 key indicators across which schools should demonstrate an improvement.

Our school has a Service Level Agreement (SLA) with Ascot and Maidenhead School Sport Partnership (AMSSP) and we achieve the following through the services we receive from the Partnership:

Key Indicator 1: The engagement of all pupils in regular physical activity - the Chief Medical Officer guidelines recommend that all children and young people aged 5 to 18 engage in at least 60 minutes of physical activity a day, of which 30 minutes should be in school

Within the School Sport Partnership, there is a strong emphasis on participation and the introduction of and embedding of initiatives, where whole school participation is encouraged to achieve maximum levels of participation on a regular basis, e.g. Berkshire Virtual School Games, Active Roadshow, Daily Mile/Active Mile. Sharing best practice of this is a focus at each termly virtual PE Network meeting. The Partnership provides access to a range of different activities for children and young people throughout the year enabling schools to select different pupils for different activities, this year most of the activities have been virtual, however the Coaching Programme, Active Roadshow and Dance Curriculum Support Programme have also been delivered face-to-face. The Active Roadshow promoted the benefits of regular daily physical activity, in a mass participation setting, utilising dance, music, skipping and fitness to create a fun, relaxed positive and uplifting environment. There is a competition and events calendar with some events held on a very competitive basis, and others requiring schools to target the less active or focus more on active participation rather than ability. This year, due to the Coronavirus Pandemic and the Lockdown of schools, the Berkshire Virtual School Games included a variety of online provision to encourage pupils and families to take part in regular physical activity, this was offered to support home learning as well as learning for those in school. This year, the Berkshire Virtual School Games continued to adapt and change to the Covid-19 circumstances, i.e. in school, during Lockdown, keyworker and vulnerable children in school, home learning, return to school. The content expanded to whole class challenges over a 3-week period, encouraging children and young people to practice the skills, over a period of time and then record scores. Many of the activities were used during lesson time to deliver as they were Covid-19 friendly formats, i.e. outdoor delivery, individual skill challenges, limited equipment. Eventually, responding to the change of circumstances, more equipment and paired work was introduced. Whole class teams created more inclusive delivery and participation. Participation numbers far outstripped conventional face-to-face competitions. The content expanded from competition into physical activity promotion too particularly with the Dan the Skipping Man's Skipping Virtual Challenges. On a more informal basis, virtual skipping challenges were set for KS1, KS2 and KS3 at 3 different levels of ability - Bronze, Silver and Gold (there were videos and ecertificates to reward individuals for personal best). This expanded to the Skipping Tricks series, Skipping Long ropes series, Skipping for Fitness, and becoming a Skipping School status. The structure of the skipping activities included tools to encourage a great fitness activity, that could be used as a fitness test to measure basic fitness

children and young people took part in the School Sport Partnership Active Roadshow.

<u>Key Indicator 2: The profile of PE and sport is raised across the school as a tool for whole-school improvement</u>



Our school is committed to raising the profile of PE and sport, and through working with the School Sport Partnership and accessing the PE, school sport and physical activity initiatives and programmes, a broad and balanced curriculum is delivered engaging our children and young people. Our school has worked with the School Sport Partnership, by attending PE Network Meetings, attending Continuing Professional Development (CPD) training opportunities, taking part in competitive activities in school and against other schools virtually, as part of the criteria towards the School Games Mark Award. The School Games Mark Award was paused for a second year, and this academic year, the School Games Mark Framework was introduced as a self-review tool for schools to audit, and help plan provision moving forwards as part of Covid recovery, with children and young people at the heart. This Award has a robust framework for high quality PE, school sport and physical activity and participation for children and young people that is recognised by Ofsted. PE, school sport and physical activity is assessed on an individual school level via the Primary PE, Sport and Health Self-Review tool which directly feeds into our school development plan. Our school is kept up to date with national and local initiatives in PE, school sport and physical activity, i.e. by attending the School Sport Partnership's PE Network Meetings as well as national/regional webinars offered by the Association for Physical Education (AfPE) and the Active Partnership (AP) 'Get Berkshire Active' (GBA). The School Sport Partnership is represented on an annual basis at the Borough's Education Leadership Forum (ELF) to help raise awareness and there is strong advocacy from representative Head Teachers who sit on the Partnership's Strategic Management Steering Group. Annual Primary PE and Sport Premium Funding action plan detailing spend and impact is displayed on our school website. Our School Sport Partnership plaque is displayed in school as a symbol of our commitment to supporting high quality PE and school sport provision, and working with others to achieve impact for our children

Not applied	level achieved for Key Stage 1 Active Stars Award.
Bronze	School Games Mark Award (national accreditation) achieved (awarded retrospectively with 2018-2019 data). 2020-2021 data currently on hold - no application process this year.
Not completed	School Games Mark Framework (interim self-assessment).

Key Indicator 3: Increased confidence, knowledge and skills of all staff in teaching PE and sport

A Virtual Continuing Professional Development (CPD) Programme was provided this year with over 35 courses (an increase from previous years to meet the training needs of staff) designed to support staff in teaching PE, sport and physical activity, with courses ranging from Inclusion in PE focusing on All About Inclusion, All About Autism, Motor Activities Training Programme (MATP) and National Governing Bodies (NGB) of Sport Programmes and Opportunities; Cricket for Teachers; Dance Styles including Understanding Dance 1 and 2, African, Street, Lindy Hop and Jive; Warm Ups, Cool Downs and Dance Games; Real PE; Active Maths; Active English; Yoga and Mindfulness as well as the County Sport Partnership's (Get Berkshire Active) Physical Activity Conference for Primary Schools and the Association for Physical Education's (AfPE) webinar focusing on The Teaching of PE, School Sport and Physical Activity (PESSPA) in Current Covid-19 Times. The Partnership's Specialist Dance Teacher delivered the Dance Curriculum Support Programme working with teachers to develop their teaching of Dance and to further develop their confidence, knowledge and skills in teaching Dance - where possible, this was delivered face-to-face, and during Lockdown, the delivery took place over video calls. The Partnership's Coaching Programme provided school staff with the opportunity to observe professional sports coaches face-to-face or virtually in existing and new sports and activities to increase their confidence, knowledge and skills. Attendance at the termly virtual PE Network Meetings enabled staff to share good practice and learn about the latest

programmes and developments in DE nationally and locally		
0	teacher/s attended virtual PE courses through the School Sport Partnership. No termly PE Network Meetings were attended.	
1 / 2	teacher/s received support from a Specialist Dance Teacher to develop their dance knowledge and experience via the Dance Curriculum Support Programme (virtually/face-to-face)	

Key Indicator 4: Broader experience of a range of sports and activities offered to all pupils



The Virtual School Games has broadened the range of sports and activities on offer including Target Games, Sportshall Athletics, Gaelic Football, Tambourelli, Winter Olympics, Futsal, Cricket, Martial Arts, Dynamic Dino, Fitness frenzy, Volleyball and Outdoor and Adventurous Activities (OAA). KS1 were offered Fundamental Movement Skills challenges such as The Gruffalo and Circus Skills. The huge participation of virtual sports and activities compared to face-to-face competitions and activities means that more pupils have been able to participate. Children and young people were offered a range of sports and activities, from traditional to alternative sports, to take part in through the School Sport Partnership's Coaching Programme during half term blocks of coaching sessions delivered in school and virtually. Schools had the opportunity to personalise their choice of coaching/teaching activity by choosing traditional PE curriculum activities, such as Games and Athletics, to reinforce the curriculum or by selecting more alternative style activities to broaden the curriculum, e.g. Team Gymnastics, Footgolf, Archery, Pillo Polo. The Coaching Programme continued to run during Lockdown and was delivered in schools as well as virtually to schools offering a range of sports such as Football, Tag Rugby, Athletics, Cricket, Tennis and Fundamental Movement Skills. The Dance Curriculum Support Programme also ran during Lockdown with Dance lessons delivered virtually and face-to-face.

o children and young people took part in a Coaching Programme (face-to-face).

1 class / 2 classes children and young people took part in Dance lessons with a Specialist Dance Teacher (virtually/face-to-face)

Key Indicator 5: Increased participation in competitive sport

Children and young people were offered opportunities to compete in a range of virtual sports and activities, as part of the Annual Virtual Competition Calendar organised by the School Sport Partnership, with further opportunities to take part in the Berkshire Virtual School Games and link to local sports clubs. For the Berkshire Virtual School Games, there were class sized teams and the events were fully inclusive. Rewarding participation through the Spirit of the Games Award for schools who reached more than 50% participation levels, plus conventional achievement placings. Two levels of competitions were delivered through the Virtual School Games, Local and Berkshire, each with the scores announced two days later. The Virtual School Games Competitions included the following for the Autumn Term - Sportshall Athletics, KS1 Winter Blast, KS2 Target Games, KS2 Gaelic Football, KS1 Out of Space, KS2 Tambourelli, KS1 Pirate Adventure, KS2 Futsal, KS1 Jungle Fever, KS2 Cricket; Spring Term - KS1 Cricket, KS2 Cricket, KS2 Martial Arts, KS1 Be Incredible, KS2 Winter Olympics, KS1 Dynamic Dino, KS1 Fitness Frenzy, KS2 Fitness Frenzy; and for the Summer Term - KS2 Outdoor and Adventurous Activities (OAA), KS1 Gruffalo, KS2 Volleyball and KS1 Circus Skills. The Coronavirus Pandemic and the Lockdown of schools also led to Virtual School Games opportunities where children and young people accessed individual sport and physical activity related challenges in a home learning environment, which also impacted on engaging families in physical activity. Virtual School Games were also incorporated into school learning environments for those pupils in school.

o children and young people took part in School Sport Partnership Virtual School Games Competitions including the Berkshire Virtual School Games (up to and including 28 May 2021 only)

Web Reporting Tool:

The Association for Physical Education (AfPE) and the Youth Sport Trust (YST) have created a national template which schools can use as a reporting mechanism to ensure they are grant compliant in demonstrating the effective use of the Primary PE and Sport Premium Funding to achieve a sustainable impact: https://www.afpe.org.uk/physical-education/evidencing-the-impact-guidance-template/

Afpe has also created a useful exemplification document for one of the key indicators: http://www.afpe.org.uk/physical-education/wp-content/uploads/afPE-Example-Template-Indicator-2018-Final.pdf